Information About Ellipses

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Contents

1 Discussion

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This document contains various facts about ellipses in the *xy*-plane. The terminology used is from the book *Calculus and Analytic Geometry*, 7th edition by George B. Thomas, Jr. and Ross L. Finney, Addison-Wesley Publishing Company, Reading, Massachusetts, 1988.

Geometric Definition. An *ellipse* is the set of points in a plane whose distances from two fixed points in that plane add to a constant. One of the fixed points is called a *focal point* of the ellipse. The two together are referred to as the *foci* of the ellipse.

Standard Form. Let the foci be $(\pm c, 0)$ where c > 0. Let (x, y) be an ellipse point and let the sum of the distances from (x, y) to the foci be denoted 2a for a > 0. The equation that (x, y) must satisfy is

$$\sqrt{(x+c)^2 + y^2} + \sqrt{(x-c)^2 + y^2} = 2a.$$

The points (x, y), (c, 0), and (-c, 0) form a triangle. The sum of the lengths of two sides of a triangle must be larger than the length of the third side, so 2a > 2c. Some algebraic manipulation of this equation leads to the *standard form* for an ellipse,

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1 \tag{1}$$

where $b = \sqrt{a^2 - c^2}$. The argument of the square root is positive since earlier we argued that a > c. Moreover, b < a is guaranteed since $b = \sqrt{a^2 - c^2} < \sqrt{a^2} = a$.

The center of the standard form ellipse is (0, 0). The vertices are $(\pm a, 0)$. The major axis is the line segment that connects the vertices. The minor axis is the line segment with end points $(0, \pm b)$. The number a is called the semimajor axis and the number b is called the semiminor axis. [Note: I disagree with the use of the term "axis" to denote length.] The eccentricity is the ratio $c/a \in [0, 1]$ and is a measure of how stretched the ellipse is from a circle. A ratio of 0 occurs for a circle. A ratio nearly 1 incidates a long and narrow ellipse.

If the foci are chosen to be $(0, \pm c)$ and the sum of distances is 2b, the standard form is also given by Equation (1), but now b > c and $a = \sqrt{b^2 - c^2} < b$. The center is still (0,0), but the vertices are now $(0, \pm b)$, the major axis is the line segment connecting the vertices, the minor axis is the line segment with end points $(\pm a, 0)$, the semimajor axis is b, the semiminor axis is a, and the eccentricity is now defined as the ratio c/b.

If a = b, the foci are coincident with the origin (0, 0) and the ellipse is really a circle. The concepts of major and minor axes do not apply here, but the eccentricity is 0.

Area. The *area* of an ellipse in standard form is

$$A = \pi a b. \tag{2}$$

Length. The *length* of an ellipse is the total arc length of the curve. A closed form algebraic solution does not exist, but the length is given by an integral

$$L = 2 \int_{-a}^{a} \sqrt{1 + \frac{b^2 x^2}{a^2 (a^2 - x^2)}} \, dx = 2 \int_{-1}^{1} \sqrt{\frac{1 - (\lambda^2 - 1)t^2}{1 - t^2}} \, dt \tag{3}$$

where $\lambda = b/a$. The integral can be approximated with a numerical integrator.

Center-Orient Form. An ellipse in the standard form given by Equation (1) can be oriented via a rotation so that the major and minor axes are not necessarily parallel to the coordinate axes. In vector/matrix form, the standard form is

$$1 = \frac{x^2}{a^2} + \frac{y^2}{b^2} = \begin{bmatrix} x & y \end{bmatrix} \begin{bmatrix} \frac{1}{a^2} & 0 \\ 0 & \frac{1}{b^2} \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} =: \mathbf{X}^{\mathsf{T}} D \mathbf{X}$$
(4)

where the last equality defines the 2×1 vector $\mathbf{X} = [x \, y]^{\mathsf{T}}$, the 2×2 diagonal matrix $D = \text{Diag}(1/a^2, 1/b^2)$, and superscript T denotes the transpose operation.

The ellipse may be rotated to a different orientation by a 2×2 rotation matrix

$$R = \begin{bmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{bmatrix}$$

The major axis direction (1,0) is rotated to $(\cos\theta, \sin\theta)$ and the minor axis direction (0,1) is rotated to $(-\sin\theta, \cos\theta)$. The general transformation is $\mathbf{Y} = R\mathbf{X}$ with inverse $\mathbf{X} = R^{\mathsf{T}}\mathbf{Y}$. Substituting this into Equation (4) leads to

$$\mathbf{Y}^{\mathsf{T}}RDR^{\mathsf{T}}\mathbf{Y} = 1. \tag{5}$$

After orientation the ellipse can be additionally translated so that its old center, the origin **0**, is mapped to a new center **K**. The general transformation is $\mathbf{Y} = R\mathbf{X} + \mathbf{K}$; the rotation R is applied first, followed by the translation **K**. Equation (5) is modified to include the translation,

$$(\mathbf{Y} - \mathbf{K})^{\mathsf{T}} R D R^{\mathsf{T}} (\mathbf{Y} - \mathbf{K}) = 1.$$
(6)

General Quadratic Form. When the Equation (6) is expanded and all terms are grouped on the left-hand side of the equation, the resulting polynomial has x, y, x^2, xy , and y^2 terms. The general quadratic equation for an ellipse is

$$a_{11}x^2 + 2a_{12}xy + a_{22}y^2 + b_1x + b_2y + c = 0$$
(7)

or in vector/matrix form,

$$\mathbf{Y}^{\mathsf{T}}A\mathbf{Y} + \mathbf{B}^{\mathsf{T}}\mathbf{Y} + c = 0 \tag{8}$$

where

$$\mathbf{Y} = \begin{bmatrix} x \\ y \end{bmatrix}, \quad A = \begin{bmatrix} a_{11} & a_{12} \\ a_{12} & a_{22} \end{bmatrix}, \quad \text{and} \quad \mathbf{B} = \begin{bmatrix} b_1 \\ b_2 \end{bmatrix}.$$

All conic sections are represented by these equations. The ellipses are those for which $a_{11}a_{22} - a_{12}^2 > 0$. Observe that this condition states the determinant of A is positive, so A is an invertible matrix with inverse denoted by A^{-1} . The matrix A and its inverse A^{-1} are both symmetric matrices since $A^{\mathsf{T}} = A$ and $A^{-T} = (A^{\mathsf{T}})^{-1} = A^{-1}$.

A typical problem is to start with the general quadratic form and convert to the center-orient form. This can be done by first completing the square on the equation. Consider that

$$(\mathbf{Y} - \mathbf{K})^{\mathsf{T}} A(\mathbf{Y} - \mathbf{K}) = \mathbf{Y}^{\mathsf{T}} A \mathbf{Y} - 2 \mathbf{K}^{\mathsf{T}} A \mathbf{Y} + \mathbf{K}^{\mathsf{T}} A \mathbf{K}$$
$$= (\mathbf{Y}^{\mathsf{T}} A \mathbf{Y} + \mathbf{B}^{\mathsf{T}} \mathbf{Y} + c) - (2A\mathbf{K} + \mathbf{B})^{\mathsf{T}} \mathbf{Y} + (\mathbf{K}^{\mathsf{T}} A \mathbf{K} - c)$$
$$= -(2A\mathbf{K} + \mathbf{B})^{\mathsf{T}} \mathbf{Y} + (\mathbf{K}^{\mathsf{T}} A \mathbf{K} - c).$$

If you set $\mathbf{K} = -A^{-1}\mathbf{B}/2$, then $\mathbf{K}^{\mathsf{T}}A\mathbf{K} = \mathbf{B}^{\mathsf{T}}A^{-1}\mathbf{B}/4$ and

$$(\mathbf{Y} - \mathbf{K})^{\mathsf{T}} A(\mathbf{Y} - \mathbf{K}) = \mathbf{B}^{\mathsf{T}} A^{-1} \mathbf{B} / 4 - c.$$

Dividing by the scalar on the right-hand side of the last equation and setting $M = A/(\mathbf{B}^{\mathsf{T}}A^{-1}\mathbf{B}/4 - c)$ produces

$$(\mathbf{Y} - \mathbf{K})^{\mathsf{T}} M (\mathbf{Y} - \mathbf{K}) = 1.$$

Finally, M can be factored using an eigendecomposition into $M = RDR^{\mathsf{T}}$ where R is a rotation matrix and D is a diagonal matrix whose diagonal entries are positive. The final equation obtained by substituting the factorization for M is exactly Equation (6).

For a 2×2 matrix, the eigendecomposition can be done symbolically. An eigenvector **V** of M corresponding to an eigenvalue λ is a nonzero vector such that $M\mathbf{V} = \lambda \mathbf{V}$. The eigenvalues are solutions to the quadratic equation det $(M - \lambda I) = 0$ where I is the identity matrix. Since M is a symmetric matrix, the eigenvalues must be real numbers. For each eigenvalue, a corresponding eigenvector **V** is a nonzero solution to $(M - \lambda I)\mathbf{V} = \mathbf{0}$. Let $M = [m_{ij}]$. The quadratic equation is

$$0 = \det(M - \lambda I)$$

= $\det \begin{bmatrix} m_{11} - \lambda & m_{12} \\ m_{12} & m_{22} - \lambda \end{bmatrix}$
= $(m_{11} - \lambda)(m_{22} - \lambda) - m_{12}^2$
= $\lambda^2 - (m_{11} + m_{22})\lambda + (m_{11}m_{22} - m_{12}^2)$

The roots are

$$\lambda = \frac{(m_{11} + m_{22}) \pm \sqrt{(m_{11} + m_{22})^2 - 4(m_{11}m_{22} - m_{12}^2)}}{2} = \frac{(m_{11} + m_{22}) \pm \sqrt{(m_{11} - m_{22})^2 + 4m_{12}^2}}{2}.$$
 (9)

The argument of the square root is nonnegative, so the roots must be real-valued. The only way for the roots to be equal is if $m_{11} = m_{22}$ and $m_{12} = 0$, in which case M must have been a scalar multiple of the identity matrix (the ellipse is really a circle). I assume for the remainder of the construction that the two eigenvalues are different.

Define λ_1 to be the eigenvalue in Equation (9) that uses the plus sign and define λ_2 to be the one that uses the minus sign. It is the case that $\lambda_1 > \lambda_2$. An eigenvector corresponding to λ_1 is perpendicular to one of the rows of the matrix

$$\begin{bmatrix} m_{11} - \lambda_1 & m_{12} \\ m_{12} & m_{22} - \lambda_1 \end{bmatrix} = \begin{bmatrix} \frac{(m_{11} - m_{22}) - P}{2} & m_{12} \\ m_{12} & \frac{-(m_{11} - m_{22}) - P}{2} \end{bmatrix}$$

where $P = \sqrt{(m_{11} - m_{22})^2 + 4m_{12}^2} > 0$. We need to be certain that the selected row is not the zero vector. If $m_{12} \neq 0$, then either row will suffice. In a floating-point system, though, m_{12} might be nearly zero. It is better to devise a selection scheme that does not suffer from numerical round-off errors. Specifically, if $m_{11} \geq m_{22}$, then

$$|-(m_{11} - m_{22}) - P| \ge |(m_{11} - m_{22}) - P|$$

The best choice is to use the second row to generate the eigenvector. If $m_{11} \leq m_{22}$, then

$$|-(m_{11} - m_{22}) - P| \le |(m_{11} - m_{22}) - P|$$

and the best choice is to use the first row to generate the eigenvector. Let $\mathbf{U}_1 = (\alpha, \beta)$ be a normalized vector that is perpendicular to the selected row. The eigenvector corresponding to λ_2 is chosen to be $\mathbf{U}_2 = (-\beta, \alpha)$.

By definition of eigenvectors, $M\mathbf{U}_1 = \lambda_1\mathbf{U}_1$ and $M\mathbf{U}_2 = \lambda_2\mathbf{U}_2$. We can write the two equations jointly by using a matrix $R = [\mathbf{U}_1 \mathbf{U}_2]$ whose columns are the unit-length eigenvectors. The columns are unit length and perpendicular to each other, so R is an orthogonal matrix. In fact, by the choice of \mathbf{U}_2 , R happens to be a rotation matrix (no reflection component so to speak). The joint equation is MR = RD where $D = \text{Diag}(\lambda_1, \lambda_2)$. Multiplying on the right by R^{T} leads to the decomposition $M = RDR^{\mathsf{T}}$.

In summary, for an ellipse specified as $a_{11}x^2 + 2a_{12}xy + a_{22}y^2 + b_1x + b_2y + c = 0$, first verify that $a_{11}a_{22} - a_{12}^2 > 0$ so that you really do have an ellipse. Then

1. The center is

$$\mathbf{K} = (k_1, k_2) = \frac{(a_{22}b_1 - a_{12}b_2, a_{11}b_2 - a_{12}b_1)}{2(a_{12}^2 - a_{11}a_{22})}.$$
(10)

- 2. Set $\mu = 1/(\mathbf{K}^{\mathsf{T}}A\mathbf{K} c) = 1/(a_{11}k_1^2 + 2a_{12}k_1k_2 + a_{22}k_2^2 c)$ and define $m_{11} = \mu a_{11}, m_{12} = \mu a_{12}$, and $m_{22} = \mu a_{22}$.
- 3. Set $\lambda_1 = ((m_{11} + m_{22}) + \sqrt{(m_{11} m_{22})^2 + 4m_{12}^2})/2$. The semiminor axis of the ellipse is

$$b = \frac{1}{\sqrt{\lambda_1}}.\tag{11}$$

Set $\lambda_2 = ((m_{11} + m_{22}) - \sqrt{(m_{11} - m_{22})^2 + 4m_{12}^2})/2$. The semimajor axis of the ellipse is

$$a = \frac{1}{\sqrt{\lambda_2}}.$$
(12)

4. If $m_{11} \ge m_{22}$, choose the minor axis direction of the ellipse to be

$$\mathbf{U}_{1} = \frac{(\lambda_{1} - m_{22}, m_{12})}{|(\lambda_{1} - m_{22}, m_{12})|}$$
(13)

If $m_{11} < m_{22}$, choose the minor axis direction to be

$$\mathbf{U}_{1} = \frac{(m_{12}, \lambda_{1} - m_{11})}{|(m_{12}, \lambda_{1} - m_{11})|} \tag{14}$$

If $\mathbf{U}_1 = (\alpha, \beta)$, choose the major axis direction to be $\mathbf{U}_2 = (-\beta, \alpha)$.

5. If all you need is the angle formed by the major axis with the positive x-axis, that angle satisfies the equation

$$\tan(2\theta) = -\frac{2a_{12}}{a_{22} - a_{11}}$$

This is obtained by making the change of variables $x = \bar{x}\cos\theta - \bar{y}\sin\theta$ and $y = \bar{x}\sin\theta + \bar{y}\cos\theta$ and substituting into the original quadratic equation. After expanding all terms, the coefficient of $\bar{x}\bar{y}$ is

$$-2a_{11}\sin\theta\cos\theta + 2a_{12}(\cos^2\theta - \sin^2\theta) + 2a_{22}\sin\theta\cos\theta = 2a_{12}\cos(2\theta) + (a_{22} - a_{11})\sin(2\theta)$$

Setting this coefficient to zero gives you an axis-aligned ellipse in the (\bar{x}, \bar{y}) coordinate system, so the angle θ represents how much you must rotate the original ellipse to the axis-aligned one.

6. For $R = [\mathbf{U}_1 \mathbf{U}_2]$ where \mathbf{U}_1 and \mathbf{U}_2 are written as columns and $D = \text{Diag}(1/a^2, 1/b^2)$, the ellipse is represented by the factored form

$$(\mathbf{Y} - \mathbf{K})^{\mathsf{T}} R D R^{\mathsf{T}} (\mathbf{Y} - \mathbf{K}) = (\mathbf{Y} - \mathbf{K})^{\mathsf{T}} \left(\frac{1}{a^2} \mathbf{U}_1 \mathbf{U}_1^{\mathsf{T}} + \frac{1}{b^2} \mathbf{U}_2 \mathbf{U}_2^{\mathsf{T}} \right) (\mathbf{Y} - \mathbf{K}) = 1.$$
(15)

- 7. Observe that $\mathbf{Y} = \mathbf{K} + R\mathbf{X} = \mathbf{K} + x\mathbf{U}_1 + y\mathbf{U}_2$. Replacing this in the factored form leads to $(x/a)^2 + (y/b)^2 = 1$, as expected since originally \mathbf{Y} was selected to be the coordinates representing the rotation and translation of the standard form ellipse with coordinates \mathbf{X} .
- 8. The bounding rectangle for the ellipse that has the same directions as the major and minor axes of the ellipse has center **K**. The four corners are $\mathbf{K} \pm a\mathbf{U}_1 \pm b\mathbf{U}_2$.